### **Z1100 QUICK REFERENCE GUIDE**

#### ARMING BEFORE LEAVING

- 1. READY light must be on.
- 2. Press and your PAC.
- Control station will beep and the ARMED light will come on.

#### ARMING WITHOUT LEAVING-

TURNING INTERIOR PROTECTION OFF

- 1. Press 4 and your PAC.
- 2. The INTERIOR OFF light will come on.
- 3. Press 🗓 and your PAC.

#### ARMING WITHOUT DELAY ZONE(S)

- 1. Press 5 and your PAC.
- 2. The INSTANT ight will come on.
- 3. Press 1 and your PAC.

#### **DISPLAYING ZONE STATUS**

Press 2 and your PAC.

LIGHT ON ZONE OPEN

LIGHT OFF ZONE SECURE

BLINKING ZONE BYPASSED

#### DISARMING WHEN ENTERING

- 1. A steady warning tone will sound.
- 2. Press and your PAC.
- 3. The ARMED light should be off.

#### BYPASSING A ZONE

- 1. The system must be disarmed.
- Press 
   and the number corresponding to the zone to be bypassed.
- 3. READY light will blink.

#### TO REMOVE ALL BYPASSED ZONES

- 1. The system must be disarmed.
- 2. Press # and 9.
- 3. READY light will stop blinking.

#### WHAT TO DO FOR A FALSE ALARM

- 1. Press II and your PAC.
- 2. Alarm should silence.
- 3. If alarm is still on, press **\*** and restart.
- 4. Notify the appropriate authorities.

#### **DISPLAYING ALARM MEMORY**

- 1. Press 3 and your PAC.
- 2. The light that is on indicates where the alarm occurred.
- 3. Reset the blinking ARMED light by pressing 因 .

### WHAT TO DO IF YOUR FIRE ALARM SOUNDS

- 1. Press 🗷 to silence.
- 2. To reset, press and your PAC.
- 3. If FIRE light is blinking or remains on, see page 11.
- 4. If light is still on, call for service.

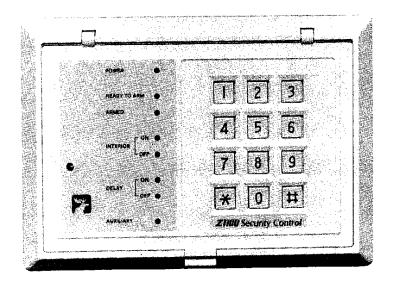
#### **TESTING THE SENSORS**

- 1. The system must be disarmed.
- 2. Press 8 and your PAC.
- Open a protected area. Control station will beep; READY light will be off
- 4. Close the area. Control station stops beeping; READY light is on.
- 5. Begin at step 3 to test other areas.
- 6. Press when finished testing.

#### **TESTING THE BATTERY**

- Press and your PAC.
- Wait 5 seconds. LIGHT ON BATTERY OK BLINKING BATTERY WEAK

# How to Use Your Security System



WHEN IN DOUBT, PRESS AND BEGIN AGAIN.

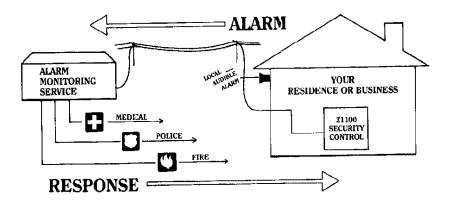




Congratulations and thank you for purchasing the Moose Products Inc. Z1100 Security Control. You have taken a big step in protecting your family, home or business. Your system is precision engineered to provide years of reliable protection.

Please read these instructions carefully to become familiar with your new system and so that you will have the best possible protection. Also, keep these instructions in a safe place in case you need them for future reference.

Security needs vary, therefore, this system has been custom designed for your specific requirements. Eecause of this, your system may have more or fewer features than are shown in this manual.



# Table Of C

System Overview					2
System Reference Guide					3
Photograph of the Control Station					4
Indicator Lights on the Control Station					5
Arming and Disarming Your System					6
Arming Prior to Leaving the Build					6
What to do for a False Alarm					6
Disarming Upon Entering the Bu					6
Abbreviated Arming					, 7
Arming the System Without Leav.					7
Entrance Delay Zones					8
Monitoring Zones With the Syste					8
Diagnosing a Problem					.,9 <sub>,</sub>
Zone Status Display					9
Alarm Memory Display					9
Electrical Power and the Standby					10
Testing the Protection Sensors .					10
Fire Protection					11
What to do if Your Fire Alarm So		1			11
Fire Trouble					11
Emergency Panic Zones					12
Bypassing Zones (Shunting)			111		13
Other Features				1	14
The Reset Key					14
The Access Key					14
Keyswitch Operation					14
Programming Your System		;			15
Changing Your Personal Authori					15
Temporary Usage for PAC4					16
Changing the Master Programmi					16
Glossary	1				17
Z1100 Quick Reference Guide	' I I		J		19

# **System Overview**

Your system consists of a master panel, one or more individual zones or areas of protection. Each zone is system for the different parts of the building. Conne detection sensors that may include:

- 1) door contacts
- 2) infrared, ultrasonic
- 3) pressure sensitive:
- 4) glass breakage dete
- 5) vibration or shock
- 6) emergency panic b
- 7) smoke and/or hea

The control stations command the system through a number is the command key. By pressing it, you ins operation. The numbers that follow make up your P (PAC) which authorizes and identifies you for system

Your system has a special lockout feature to prevent The control station ignores all invalid numbers and eight seconds after the invalid attempt. If you realize you may reset the system by pressing the key OF begin again.

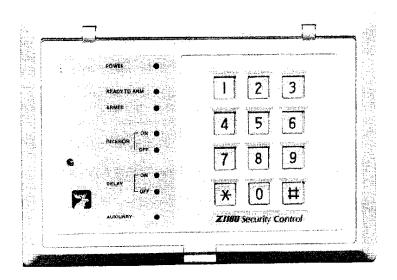
Also, your system is powered by a low voltage transfe battery which takes over in the event of a power out constantly recharged as long as your electricity is on trouble free service.

Your installer will familiarize you with each part of t and instruct you on the operation of the system.

## em Reference Guide

Telephone Numbers	No.	Zone Type	Protected Area	Automatic Siren/Bell Cutoff in Minutes				
Γ	1							
λ	2							
Service	— <sub>3</sub>							
Sresentative								
Sne								
<b>Authorization Code</b>	5							
F	6		<del></del>					
F	7							
F	8							
F	Monitored Systems Only							
Namming code:	Featu	res Mon	itored Account	No:				
	□ Burgl	ar	☐ Low batt					
_ls Exit delay time for ALL	☐ Fire		Reportin —	g				
lar zones	☐ Police		□ 24 hour Reportin	g				
is Entrance delay 1 for			☐ Opening Closings	s/				
_ts Entrance delay 2 for	Confidential Information —							
<del></del> ·		Keep In A Safe Place						

### **ZIMUR** Control Station



# **Indicator Lights On The Control Station**

#### **Power Light**

If ON, the system is using electrical power.

If OFF, the system is using the standby battery.

If BLINKING, see ELECTRICAL POWER AND THE STANDBY BATTERY.

#### Ready Light

If ON, all zones are secure.

If OFF, one or more zones are open.

If BLINKING, one or more zones are bypassed. Part of the building is unprotected. See ZONE BYPASSING (SHUNTING).

#### Armed Light

If ON, the system is armed.

If OFF, the system is disarmed. See ARMING AND DISARMING YOUR SYSTEM.

If BLINKING, an alarm has occurred. See ALARM MEMORY.

#### Interior Lights

If INTERIOR ON, the interior is protected when the system is armed. If INTERIOR OFF, the interior is unprotected when the system is armed. See ARMING THE SYSTEM WITHOUT LEAVING THE BUILDING.

#### Delay Light

If ON, you have a time delay to leave through any zone and enter through a delay zone when the system is armed. See ENTRANCE DELAY ZONES.

#### Instant Light

If ON, entrance through any burglar zone will cause an immediate alarm when the system is armed. See ENTRANCE DELAY ZONES.

#### Fire Light

If ON, a fire alarm has occurred. See WHAT TO DO IF YOUR FIRE ALARM SOUNDS.

If OFF, the system is operating normally.

If BLINKING, a fire zone is in trouble. See FIRE TROUBLE.

# **And Disarming** curity System To Leaving The Building ......



can be armed, all of the burglary zones must be secure. All zones ne green READY light is on. If the READY light is off, one or more neck to be sure all doors, windows and other protected areas are d. If necessary, you may use the ZONE STATUS command, page 9, showing which zones are open.

#### READY light is on.

command and your Personal Authorization Code (PAC). ation will begin beeping and the red ARMED light will come on t the system is armed. lding immediately.

grammed with an exit delay which allows you a specific amount rough any armed burglar zone without causing an alarm. Refer to ERENCE GUIDE for the amount of exit time. The control station but the exit delay period. If you take too long to exit, the beeping o a steady entrance tone. The system must then be disarmed and false alarm.

### For A False Alarm ...... ARM



a false alarm does occur, you should do the following.

1 command and your PAC.

ould be off. If it is not, press the 🗷 key and begin again. propriate authorities of the alarm immediately.

# pon Entering The Building ...... ARM 1



grammed with one or more entrance delay zones which allow you premises and disarm the system without causing an alarm. Two ones may be programmed for delay with each having a separate o the SYSTEM REFERENCE GUIDE for the delayed zones and for e you have to enter and disarm the system.

- through a delay zone, the control station will sound a steady warning you to disarm the system.
- 1 command and your PAC.
- 3D light should be off indicating that the system is disarmed. If ght does not go off, press the 🗷 key and restart the disarming

er through a delay zone first, all burglar zones automatically ones. This is useful when you have to go through an interior zone one in order to disarm your system.

### Abbreviated Arming .....



Your installer may have programmed your system with an abbreviated arming feature. This feature will let you arm the system, and enter other commands, using only the command key and the first number of your PAC. Disarming still requires your complete PAC.

Abbreviated arming not only saves time, but allows you the freedom of letting a non-permanent user, such as a repairman, temporary help, etc., arm your system as they leave without knowing your complete PAC.

### **Arming The System** Without Leaving The Building ...... INTERIOR 4



Your security system is divided into two different areas of protection:

- (1) The PERIMETER is the first line of defense consisting of one or more zones which protect the exterior doors and windows of your building.
- (2) The INTERIOR is the backup, or second line of defense, consisting of one or more zones which protect the inside of your building. Interior protection usually has motion sensors or internally wired doors designed to trap or surprise an intruder.

Your system allows you to select the amount of security you want. For example, if you are leaving the building, you would probably want to arm the system with full protection-both perimeter and interior. However, if you plan to remain in the building, you would turn the interior protection off so that normal movement inside would not set off an alarm.

#### To Turn The Interior Protection Off

- 1. Press the INTERIOR command and your PAC.
- 2. The yellow INTERIOR OFF light will come on.
- 3. Arm the system by using the ARM command.

NOTE: When you disarm, the interior automatically returns to INTERIOR ON unless your installer has programmed it differently.

### Entrance Delay Zones .....

Your system may contain one or more entrance delay zones as noted in your SYSTEM REFERENCE GUIDE. Sometimes you may want to arm your system without the delay and make them instant zones.

For example, you may want to arm the system while remaining in the building. By changing the delay zones to instant, the alarm will immediately sound when any zone is opened.

#### Changing The Delay Zones To Instant

- 1. Press the DELAY command and your PAC.
- 2. The yellow INSTANT light will come on.
- 3. Arm the system using the ARM command.

**NOTE:** When you disarm, the delay zones automatically return unless your installer has programmed them differently.

# Monitoring Zones With The System Disarmed ... MONITOR 6



The MONITOR command allows you to use your control station to check the system when it is disarmed. When using the MONITOR command, the control station will beep when any burglar zone is opened.

For example, the MONITOR command will let you know if your front door has been opened. Many businesses use this type of signal to announce that a customer has entered. In a residential application, the MONITOR command might be used to announce children coming and going.

#### To Turn Monitor On

- 1. The system must be disarmed.
- 2. Press the MONITOR command and your PAC.
- 3. The control station will beep three times each time a zone is opened.

#### To Turn Monitor Off

1. Press the MONITOR command and your PAC.

## Diagnosing A Problem

### 



The zone status command may be used to identify which zones are opened or bypassed. This is useful prior to arming the system when the ready light is off or blinking. The control station lights become indicators for each zone when this command is used.

- 1. Lift the control station door to reveal the zone location label.
- 2. Press the ZONE STATUS command and your PAC.
- 3. The lights on the control station will now become zone status indicators.
- 4. If a light is on, it is an indication that a zone is open.

LIGHT ON LIGHT BLINKING LIGHT OFF

ZONE OPEN ZONE BYPASSED ZONE SECURE

The zone status display will remain on for eight seconds after which the lights automatically switch back to the normal mode. This display time may be extended for eight additional seconds by pressing any key except the 🗷 .

After identifying the open zone, recheck all doors, windows, etc. connected to the zone to correct the problem and to display a ready light. If the cause of the problem cannot be found, you may bypass the zone or call your installer for service. Refer to ZONE BYPASSING (SHUNTING), page 13.

### Alarm Memory Display ...... ALARM MEMORY



The ARMED light blinks to visually remind you when an alarm has occurred. The alarm memory command may be used to identify the specific zone that caused the alarm.

- 1. Lift the control station door to reveal the zone location label.
- 2. Press the ALARM MEMORY command and your PAC.
- 3. The lights on the control station will now become alarm memory indicators.
- 4. Any light that is on indicates the zone that caused the most recent alarm.
- 5. You may reset the blinking ARMED light by pressing the key.

The alarm memory display will remain on for eight seconds after which the lights automatically switch back to the normal mode. This display time may be extended for eight additional seconds by pressing any key except the 🗷 .

### **Electrical Power And The Standby Battery**

#### Power Light On

The green POWER light on the control station should be on when both the electricity and the standby battery are present and functional. In the event of electrical power loss, your system will switch automatically to a standby battery. This battery should power the system for many hours and recharge when the electrical power is restored. To verify the battery will be available when needed, the system performs a battery test once every 24 hours.

#### Power Light Blinking

If the POWER light is blinking and the control station is beeping, the battery was weak when the system tested it. Extended power outages will discharge the battery. However, it normally recharges itself within 16 hours. Manually test the battery again after it has had time to recharge. If the battery fails the test again, call your installer for service.

#### Power Light Off

If the POWER light is off for any reason other than a neighborhood power failure, a complete check of the circuit breakers or fuse panel and the plug-in transformer should be performed. If the problem cannot be found or corrected, call your installer for service.

### Manually Testing The Battery ...... SMOKE/BATT. 7



- 1. Press the SMOKE/BATT command and your PAC.
- 2. Wait 5 seconds.
- 3. If the battery is fully charged, the power light will be on without blinking. If the battery is weak, the POWER light will start blinking and the control station will beep rapidly.
- 4. The **key** may be pressed to silence the control station.

# 



The TEST command may be used to check all of the sensors in your security system. It is recommended that you test your system on a weekly basis. The TEST command allows you to walk around the building checking each sensor. The control station will begin beeping each time a sensor is opened.

- 1. The system must be disarmed and all zones must be secure.
- 2. Press the TEST command and your PAC.
- 3. Open any protected door or window. The control station will beep and the green READY light will be off.
- 4. Close the opened door or window. The control station will stop beeping and the READY light will be back on.
- 5. Begin at step 3 and test the remaining sensors.
- 6. Press the key when finished testing.

# **Fire Protection**

If you have purchased fire protection, you should read this section in case a fire alarm sounds. The fire portion of your system is on continuously and cannot be turned off.

### What To Do If Your Fire Alarm Sounds ...... RESET



- 1. Press the 🗷 key to silence the alarm and the control station.
- 2. The red FIRE light will remain on.
- 3. Press the ARM command and your PAC to reset the fire alarm.
- 4. If your FIRE light begins blinking, refer to FIRE TROUBLE.

### Fire Trouble ......smdke/BATI.



When the fire light is blinking, it indicates that there is trouble present in the fire system. For example, a wire may be broken or a smoke detector may be in a locked position. Before resetting the smoke detectors, you should determine which one caused the alarm.

#### What To Do For Fire Trouble

- 1. Press the 🗷 key to silence the alarm and the control station.
- 2. Determine which detector caused the alarm.
- 3. Press the SMOKE/BATT command and your PAC which will reset all smoke
- 4. The red FIRE light should be off indicating that your fire protection is back to normal. If the light is still blinking, the problem still exists. Call your installer immediately for service.

# **Emency Panic Zones**

Your syst have been purchased with fire, police or medical emergency zones. Emergene are 24-hour zones and may be activated at any time—even if the system is:d-by pressing and holding the appropriate keys for at least one second. Thes may be operated from the control station or from remote emergences independent of the control station depending on what you purchased

# To Siland Reset All Emergency Zones.... ARM 1



- 1. Notialarm monitoring service immediately if the alarm was uninal.
- 2. Press key to silence the control station and the alarm.
- 3. PrestM command and your PAC to turn off the appropriate indicator lightreset your system.

### To ActThe Emergency Fire Zone From The Control Station

- 1. Pres 1 and 17 at the same time.
- 2. The station will beep rapidly and the red FIRE light will come on.
- 3. The m will sound.

### To Act The Emergency Police Zone From The Control Station

- 1. Pres and 3, at the same time.
- 2. The station will beep rapidly and the yellow INTERIOR OFF light which is thary 1/police indicator will blink.
- 3. Theilarm will sound.

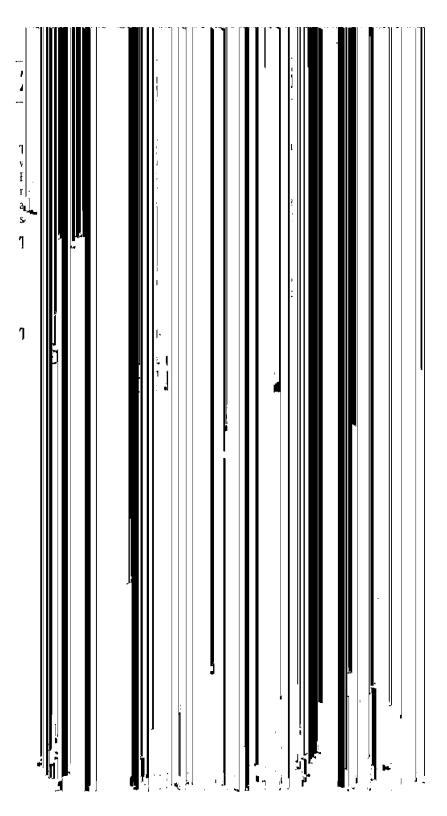
NOTE: Item may be programmed for silent police operation. In that case there woro sound or light as an indication of an alarm.

### To Ac The Emergency Medical Zone

- 1. Presa and a at the same time.
- 2. The station will beep slowly and the yellow INSTANT light which is the Aux/medical indicator will blink.
- 3. Thel alarm will sound.

# To Ac Emergency Panic Zones From Remote Indept Buttons

- 1. Preopropriate emergency button.
- 2. The station will been and the indicator light for the emergency will be on.



### Other Features

### The Reset Key .....

The key is used to reset the system after an error has been made. It also silences the control station for fire and medical alarms. When in doubt, press the key and begin again.

If your system was purchased with the ACCESS feature, it will work as a timing device or keyless control. Some common uses of this feature might be activating an electric door opener or turning on outside lights. Consult your installer for more information about this command.

# **Keyswitch Operation**

In addition to a control station, your system may also have a conventional keyswitch for arming and disarming only.

### Arming

- 1. Verify that the READY light is on.
- 2. Insert your key into the lock and turn. Hold the key for one second and release.
- 3. The red ARMED light will come on indicating the system is armed.

### Disarming

- 1. Insert the key into the lock and turn. Hold the key for one second and release.
- 2. The ARMED light will go off indicating the system is disarmed.

# **Programming Your System**

Certain features of your system are programmable from the control station. Pressing the PROGRAM command and entering the Master Programming Code puts the system in the programming mode. The Master Programming Code authorizes you for system programming only and cannot be used to arm, disarm or command other functions. When programming, the control station will beep to prompt you. The Master Programming Code may be listed in the SYSTEM REFERENCE GUIDE.

**WARNING:** DO NOT attempt to program the system unless the installer has trained you on programming and you completely understand this operation.

# Changing Your Personal Authorization Code (PAC) .....



Your system has the capacity to be programmed with four different Personal Authorization Codes. Each one may be added or changed as necessary. The system requires the mandatory entry of five digits when programming Personal Authorization Codes. To have a shorter code, you must add trailing zeros to complete the mandatory five digits. The trailing zeros are only used to complete the code and will not become a part of your Personal Authorization Code. For example, if you enter 78900 when programming, your Personal Authorization Code would be 789 when arming the system or commanding other functions.

Decide what you wish your new Personal Authorization Code to be. Once you have entered the programming mode, you should complete the entire procedure pausing no more than six seconds between digits or else a two second error tone will sound. If you hear the error tone or make an error while programming, press the  $\boxtimes$  key a number of times until you hear three beeps. This means the system has left the programming mode and you must restart the procedure from the beginning. **WARNING:** Pressing the  $\boxtimes$  key or failing to complete the procedure within the allotted time may result in erroneous operation of that code. Therefore, you MUST start the procedure over from the beginning.

- 1. The system must be disarmed.
- 2. Press the PROGRAM command and enter the Master Programming Code. Four beeps.
- 3. Press the number corresponding to the Personal Authorization Code you wish to program. Three beeps.
  - Press II to program PAC1.
  - Press 2 to program PAC2.
  - Press 1 to program PAC3.
  - Press 1 to program PAC4.
- Press II. This is a mandatory system entry and does not become part of your Personal Authorization Code.
- 5. Enter the 5 digits for the new Personal Authorization Code. Three beeps. The system will exit the programming mode automatically.

### Temporary Use Fo Authorization Cod

An optional feature of you uses to Personal Authoriz maintenance person to er can give him a PAC that it to disarm and the second longer be recognized by t

PAC4 is the only Persona use. You may program PA permanent by entering 25 program must consist of t

These steps assume that y wish to assign the numbe

- 1. The system must be
- 2. Press the PROGRAM beeps.
- 3. Press 6 which is the
- 4. Enter the 3 digit nur for 2 uses. Three bee automatically.

**NOTE:** A valid use is con and disarming.

### Changing The Ma

The Master Programming will not operate other cor Programming Code must

- 1. The system must be
- 2. Press the PROGRAM beeps.
- 3. Press 5 which is the
- 4. Press 🖾 . This is a π Master Programming
- Enter the 5 digits for system will exit the

## Glossary

BYPASS: See SHUNT.

**COMMAND:** Consists of a command digit and (PAC). Commands allow you to control the sy

**COMMAND KEY:** The first key pressed for a the desired operation.

control station: The control station rewith eight lights to indicate different function master panel and displays for you what is goir control station and under the lift up door sho

**DELAY ZONE**: A zone which gives you a spe building after arming, and time to enter your system.

**FALSE ALARM:** Any unwanted alarm signal intruder or an actual fire.

INDICATOR LIGHTS: The eight lights on the status of your system. The lights may indicate command used.

**INTERIOR:** The backup or second line of dewhich protect the inside of your building. Int sensors or internally wired doors.

master Panel: The master panel is usuall microcomputer that interprets your command panel is responsible for providing power for the housing the system's wiring and serving as the system and the alarm monitoring service, if you monitoring.

**PERIMETER:** The first line of defense consist protect the exterior doors and windows of you

PERSONAL AUTHORIZATION CODE (PACwhich authorizes and identifies you for system

**SENSORS:** The sensors are devices that deteinclude: door and/or window switches, motif detectors, pressure sensitive mats, glass break sensors, and/or emergency panic buttons.

**SHUNT:** To temporarily remove, or bypass, a so that they will not cause an alarm if activat is compromised.

ZONE: A specific area of protection that can

Code on(s).

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